

What Is a Map? Multiple Representation

Thomas Tucker

"The difference between algebra and geometry? Well, with algebra it is sort of turning the crank, but with geometry you need an idea"

Solomon Lefschetz

"Civilization advances by extending the number of important operations which we can perform without thinking of them."

Alfred North Whitehead

April 13, 2021

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef.

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on.
Who recognizes first part of title?

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; “The median isn’t the message” - Stephen J. Gould (1982)

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; “The median isn’t the message” - Stephen J. Gould (1982)

“The medium is the message” - Marshal McLuhan (e.g. chalk talks versus slides),

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; “The median isn’t the message” - Stephen J. Gould (1982)

“The medium is the message” - Marshal McLuhan (e.g. chalk talks versus slides), Could have used that for second part of title.

Second part of title? For younger listeners.

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; “The median isn’t the message” - Stephen J. Gould (1982)

“The medium is the message” - Marshal McLuhan (e.g. chalk talks versus slides), Could have used that for second part of title.

Second part of title? For younger listeners. Math Education jargon.

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; “The median isn’t the message” - Stephen J. Gould (1982)

“The medium is the message” - Marshal McLuhan (e.g. chalk talks versus slides), Could have used that for second part of title.

Second part of title? For younger listeners. Math Education jargon.

Rule of four (for calculus) Everything should be viewed not just algebraically, but also graphically (geometry), numerically (tables of values) and verbally.

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: "How is the book coming? Have you decided on notation?"

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; "The median isn't the message" - Stephen J. Gould (1982)

"The medium is the message" - Marshal McLuhan (e.g. chalk talks versus slides), Could have used that for second part of title.

Second part of title? For younger listeners. Math Education jargon.

Rule of four (for calculus) Everything should be viewed not just algebraically, but also graphically (geometry), numerically (tables of values) and verbally. Cognition: geometry means visual

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; “The median isn’t the message” - Stephen J. Gould (1982)

“The medium is the message” - Marshal McLuhan (e.g. chalk talks versus slides), Could have used that for second part of title.

Second part of title? For younger listeners. Math Education jargon.

Rule of four (for calculus) Everything should be viewed not just algebraically, but also graphically (geometry), numerically (tables of values) and verbally. Cognition: geometry means visual

Big ones are algebra and geometry.

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; “The median isn’t the message” - Stephen J. Gould (1982)

“The medium is the message” - Marshal McLuhan (e.g. chalk talks versus slides), Could have used that for second part of title.

Second part of title? For younger listeners. Math Education jargon.

Rule of four (for calculus) Everything should be viewed not just algebraically, but also graphically (geometry), numerically (tables of values) and verbally. Cognition: geometry means visual

Big ones are algebra and geometry. Extremes: Newton’s *Principia* and Lagrange’s *Mécanique analytique*

Title of talk/story

Back story: writing book on regular maps with Marston, Gareth, and Jozef. Primoz: “How is the book coming? Have you decided on notation?”

This talk is a conversation, I hope. Leave video and microphone on. Who recognizes first part of title?

Generational story; “The median isn’t the message” - Stephen J. Gould (1982)

“The medium is the message” - Marshal McLuhan (e.g. chalk talks versus slides), Could have used that for second part of title.

Second part of title? For younger listeners. Math Education jargon.

Rule of four (for calculus) Everything should be viewed not just algebraically, but also graphically (geometry), numerically (tables of values) and verbally. Cognition: geometry means visual

Big ones are algebra and geometry. Extremes: Newton’s *Principia* and Lagrange’s *Mécanique analytique*

Your assignment Google “Median Gould” , “McLuhan” “Principia Newton” , “Mecanique anal...” Start now.

Intuitive map

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map
Or just a “drawing by a child” on a surface.

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map

Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”?

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map

Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”? I think influence of convex polyhedra.

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map

Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”? I think influence of convex polyhedra.

And how do you draw a map on the torus?

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map

Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”? I think influence of convex polyhedra.

And how do you draw a map on the torus? Easy answer: view torus as rectangle with sides identified.

4-color conjecture for sphere,

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map

Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”? I think influence of convex polyhedra.

And how do you draw a map on the torus? Easy answer: view torus as rectangle with sides identified.

4-color conjecture for sphere, Heawood conjecture for other surfaces by genus

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map

Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”? I think influence of convex polyhedra.

And how do you draw a map on the torus? Easy answer: view torus as rectangle with sides identified.

4-color conjecture for sphere, Heawood conjecture for other surfaces by genus

Platonic solids, Euler’s Polyhedral Formula. (but note Euler did not think of graphs here)

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map

Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”? I think influence of convex polyhedra.

And how do you draw a map on the torus? Easy answer: view torus as rectangle with sides identified.

4-color conjecture for sphere, Heawood conjecture for other surfaces by genus

Platonic solids, Euler’s Polyhedral Formula. (but note Euler did not think of graphs here)

(Infinite maps) Tesselations, especially crystallographic: 17 euclidean the Alhambra-Escher

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map
Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”? I think influence of convex polyhedra.

And how do you draw a map on the torus? Easy answer: view torus as rectangle with sides identified.

4-color conjecture for sphere, Heawood conjecture for other surfaces by genus

Platonic solids, Euler’s Polyhedral Formula. (but note Euler did not think of graphs here)

(Infinite maps) Tesselations, especially crystallographic: 17 euclidean the Alhambra-Escher hyperbolic Fricke-Klein-Magnus

Intuitive map

Dissection of a surface (e.g the 2-sphere) into vertices, edges and faces. Colloquial use of the word “map” as in a road map
Or just a “drawing by a child” on a surface.

But terminology: why not “points, lines, regions”? I think influence of convex polyhedra.

And how do you draw a map on the torus? Easy answer: view torus as rectangle with sides identified.

4-color conjecture for sphere, Heawood conjecture for other surfaces by genus

Platonic solids, Euler’s Polyhedral Formula. (but note Euler did not think of graphs here)

(Infinite maps) Tesselations, especially crystallographic: 17 euclidean the Alhambra-Escher hyperbolic Fricke-Klein-Magnus
But how do you turn the crank? For example, put it on a computer?

Topological Map: Graph Embedding (cellular)

A map is a “cellular” embedding $f : G \rightarrow S$ of a graph in a closed surface (nice, piece-wise linear) such that each component of $S - f(G)$ is simply connected (homeomorphic to an open disk).

Topological Map: Graph Embedding (cellular)

A map is a “cellular” embedding $f : G \rightarrow S$ of a graph in a closed surface (nice, piece-wise linear) such that each component of $S - f(G)$ is simply connected (homeomorphic to an open disk).

“Graph” could allow multiple edges or loops (or not).

Topological Map: Graph Embedding (cellular)

A map is a “cellular” embedding $f : G \rightarrow S$ of a graph in a closed surface (nice, piece-wise linear) such that each component of $S - f(G)$ is simply connected (homeomorphic to an open disk).

“Graph” could allow multiple edges or loops (or not).

Can do open surfaces (not compact, no boundary) like the plane but locally finite graph

Topological Map: Graph Embedding (cellular)

A map is a “cellular” embedding $f : G \rightarrow S$ of a graph in a closed surface (nice, piece-wise linear) such that each component of $S - f(G)$ is simply connected (homeomorphic to an open disk).

“Graph” could allow multiple edges or loops (or not).

Can do open surfaces (not compact, no boundary) like the plane but locally finite graph

This viewpoint important for the Heawood problem where you fix the graph ($G = K_n$) and find minimal genus of S .

Topological Map: Graph Embedding (cellular)

A map is a “cellular” embedding $f : G \rightarrow S$ of a graph in a closed surface (nice, piece-wise linear) such that each component of $S - f(G)$ is simply connected (homeomorphic to an open disk).

“Graph” could allow multiple edges or loops (or not).

Can do open surfaces (not compact, no boundary) like the plane but locally finite graph

This viewpoint important for the Heawood problem where you fix the graph ($G = K_n$) and find minimal genus of S .

Kuratowski,

Crunch-time for Notation: Who gets to be called G, Γ ? Graphs or groups?

Topological Map: Graph Embedding (cellular)

A map is a “cellular” embedding $f : G \rightarrow S$ of a graph in a closed surface (nice, piece-wise linear) such that each component of $S - f(G)$ is simply connected (homeomorphic to an open disk).

“Graph” could allow multiple edges or loops (or not).

Can do open surfaces (not compact, no boundary) like the plane but locally finite graph

This viewpoint important for the Heawood problem where you fix the graph ($G = K_n$) and find minimal genus of S .

Kuratowski,

Crunch-time for Notation: Who gets to be called G, Γ ? Graphs or groups?

Primoz

Rotation systems: combinatorial map (orientable)

Direct all edges in graph and describe face boundaries (oriented by given orientation of surface) as cycles for forming one permutation, the “face rotation” for the embedding.

Rotation systems: combinatorial map (orientable)

Direct all edges in graph and describe face boundaries (oriented by given orientation of surface) as cycles for forming one permutation, the “face rotation” for the embedding.

Goes back to Heawod (1890), Heffter (1891).

Primal embedding: give cyclic order (again using given orientation) of directed edges beginning at each vertex; “vertex rotation” ρ

Rotation systems: combinatorial map (orientable)

Direct all edges in graph and describe face boundaries (oriented by given orientation of surface) as cycles for forming one permutation, the “face rotation” for the embedding.

Goes back to Heawod (1890), Heffter (1891).

Primal embedding: give cyclic order (again using given orientation) of directed edges beginning at each vertex; “vertex rotation” ρ
Edmonds (1960) abstract in *AMS Notices*.

Rotation systems: combinatorial map (orientable)

Direct all edges in graph and describe face boundaries (oriented by given orientation of surface) as cycles for forming one permutation, the “face rotation” for the embedding.

Goes back to Heawod (1890), Heffter (1891).

Primal embedding: give cyclic order (again using given orientation) of directed edges beginning at each vertex; “vertex rotation” ρ
Edmonds (1960) abstract in *AMS Notices*. Faces are then traced out by cycles of $\rho\lambda$ where λ is involution reversing edge directions.
Ringel started using face rotations for embeddings of K_n in the 1950s in his work on the Heawood Conjecture.

Rotation systems: combinatorial map (orientable)

Direct all edges in graph and describe face boundaries (oriented by given orientation of surface) as cycles for forming one permutation, the “face rotation” for the embedding.

Goes back to Heawod (1890), Heffter (1891).

Primal embedding: give cyclic order (again using given orientation) of directed edges beginning at each vertex; “vertex rotation” ρ

Edmonds (1960) abstract in *AMS Notices*. Faces are then traced out by cycles of $\rho\lambda$ where λ is involution reversing edge directions.

Ringel started using face rotations for embeddings of K_n in the 1950s in his work on the Heawood Conjecture.

Gave them via “current graphs”, which Gross later saw as branched coverings.

Rotation systems: combinatorial map (orientable)

Direct all edges in graph and describe face boundaries (oriented by given orientation of surface) as cycles for forming one permutation, the “face rotation” for the embedding.

Goes back to Heawod (1890), Heffter (1891).

Primal embedding: give cyclic order (again using given orientation) of directed edges beginning at each vertex; “vertex rotation” ρ

Edmonds (1960) abstract in *AMS Notices*. Faces are then traced out by cycles of $\rho\lambda$ where λ is involution reversing edge directions.

Ringel started using face rotations for embeddings of K_n in the 1950s in his work on the Heawood Conjecture.

Gave them via “current graphs”, which Gross later saw as branched coverings. So rotations provides a crank to turn but actual rotation provides by complicated diagrams.

Flags and flag graphs

Subdivide map by adding a vertex at face center and connect to all edge midpoints and vertices (barycentric subdivision).

Flags and flag graphs

Subdivide map by adding a vertex at face center and connect to all edge midpoints and vertices (barycentric subdivision. Get “right” triangles giving a vertex-edge-face incidence called **flag** (Tutte 1974).

Flags and flag graphs

Subdivide map by adding a vertex at face center and connect to all edge midpoints and vertices (barycentric subdivision. Get “right” triangles giving a vertex-edge-face incidence called **flag** (Tutte 1974).

Now view map as obtained by gluing together these flags by pairings r_0 and r_2 for “legs” of right triangle and r_1 for hypotenuse.

Flags and flag graphs

Subdivide map by adding a vertex at face center and connect to all edge midpoints and vertices (barycentric subdivision. Get “right” triangles giving a vertex-edge-face incidence called **flag** (Tutte 1974).

Now view map as obtained by gluing together these flags by pairings r_0 and r_2 for “legs” of right triangle and r_1 for hypotenuse. Notation? a, b, c ?

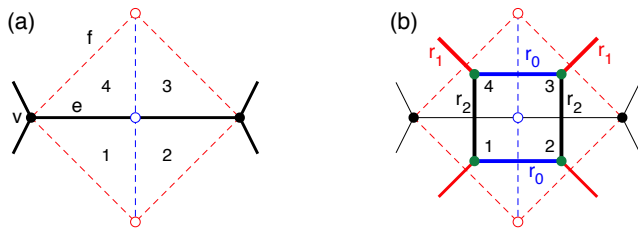


Figure: Four flags lying on an edge

Combinatorialization and Algebraicization

So here is new definition of a map.

Combinatorialization and Algebraicization

So here is new definition of a map.

Def (combinatorial) A map is a trivalent graph with edges (perfectly) colored by r_0, r_1, r_2 where r_0, r_2 cycles all have length 4.

Combinatorialization and Algebraicization

So here is new definition of a map.

Def (combinatorial) A map is a trivalent graph with edges (perfectly) colored by r_0, r_1, r_2 where r_0, r_2 cycles all have length 4. each vertex is a flag.

Combinatorialization and Algebraicization

So here is new definition of a map.

Def (combinatorial) A map is a trivalent graph with edges (perfectly) colored by r_0, r_1, r_2 where r_0, r_2 cycles all have length 4. each vertex is a flag. Vertices are r_1, r_2 cycles, edges are r_0, r_2 cycles, faces are r_1, r_2 cycles. Incidence is non-empty intersection of cycles.

Combinatorialization and Algebraicization

So here is new definition of a map.

Def (combinatorial) A map is a trivalent graph with edges (perfectly) colored by r_0, r_1, r_2 where r_0, r_2 cycles all have length 4. each vertex is a flag. Vertices are r_1, r_2 cycles, edges are r_0, r_2 cycles, faces are r_1, r_2 cycles. Incidence is non-empty intersection of cycles.

Called the **flag graph** of the map.

To get the map, just fill in the two-colored cycles by disks (note they are all simple cycles).

Def(algebraic) A map is a permutation group on $4n$ symbols generated by specified fixed-point free involutions r_0, r_1, r_2 such that $(r_0 r_2)^2 = 1$.

Combinatorialization and Algebraicization

So here is new definition of a map.

Def (combinatorial) A map is a trivalent graph with edges (perfectly) colored by r_0, r_1, r_2 where r_0, r_2 cycles all have length 4. each vertex is a flag. Vertices are r_1, r_2 cycles, edges are r_0, r_2 cycles, faces are r_1, r_2 cycles. Incidence is non-empty intersection of cycles.

Called the **flag graph** of the map.

To get the map, just fill in the two-colored cycles by disks (note they are all simple cycles).

Def(algebraic) A map is a permutation group on $4n$ symbols generated by specified fixed-point free involutions r_0, r_1, r_2 such that $(r_0 r_2)^2 = 1$. Flag graph is Schreier color graph for that permutation group.

Combinatorialization and Algebraicization

So here is new definition of a map.

Def (combinatorial) A map is a trivalent graph with edges (perfectly) colored by r_0, r_1, r_2 where r_0, r_2 cycles all have length 4. each vertex is a flag. Vertices are r_1, r_2 cycles, edges are r_0, r_2 cycles, faces are r_1, r_2 cycles. Incidence is non-empty intersection of cycles.

Called the **flag graph** of the map.

To get the map, just fill in the two-colored cycles by disks (note they are all simple cycles).

Def(algebraic) A map is a permutation group on $4n$ symbols generated by specified fixed-point free involutions r_0, r_1, r_2 such that $(r_0 r_2)^2 = 1$. Flag graph is Schreier color graph for that permutation group.

Can view as right action of a group G on the right cosets of a subgroup H of index $4n$.

Combinatorialization and Algebraicization

So here is new definition of a map.

Def (combinatorial) A map is a trivalent graph with edges (perfectly) colored by r_0, r_1, r_2 where r_0, r_2 cycles all have length 4. each vertex is a flag. Vertices are r_1, r_2 cycles, edges are r_0, r_2 cycles, faces are r_1, r_2 cycles. Incidence is non-empty intersection of cycles.

Called the **flag graph** of the map.

To get the map, just fill in the two-colored cycles by disks (note they are all simple cycles).

Def(algebraic) A map is a permutation group on $4n$ symbols generated by specified fixed-point free involutions r_0, r_1, r_2 such that $(r_0 r_2)^2 = 1$. Flag graph is Schreier color graph for that permutation group.

Can view as right action of a group G on the right cosets of a subgroup H of index $4n$. The group together with generators r_0, r_1, r_2 is the *monodromy* of the map.

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map.

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map. They are pairings indicating gluing instructions.

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map. They are pairings indicating gluing instructions.

But suppose you do view them as symmetries of the map?

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map. They are pairings indicating gluing instructions.

But suppose you do view them as symmetries of the map? Then the flag graph is a *Cayley graph* for a regular map, not a Schreier graph.

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map. They are pairings indicating gluing instructions.

But suppose you do view them as symmetries of the map? Then the flag graph is a *Cayley graph* for a regular map, not a Schreier graph. Action of the group is on the left (the subgroup H is normal).

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map. They are pairings indicating gluing instructions.

But suppose you do view them as symmetries of the map? Then the flag graph is a *Cayley graph* for a regular map, not a Schreier graph. Action of the group is on the left (the subgroup H is normal).

The fork in the road Symmetry (maps) or no symmetry (graph embeddings)

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map. They are pairings indicating gluing instructions.

But suppose you do view them as symmetries of the map? Then the flag graph is a *Cayley graph* for a regular map, not a Schreier graph. Action of the group is on the left (the subgroup H is normal).

The fork in the road Symmetry (maps) or no symmetry (graph embeddings)

1. Symmetry: group theory!

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map. They are pairings indicating gluing instructions.

But suppose you do view them as symmetries of the map? Then the flag graph is a *Cayley graph* for a regular map, not a Schreier graph. Action of the group is on the left (the subgroup H is normal).

The fork in the road Symmetry (maps) or no symmetry (graph embeddings)

1. Symmetry: group theory! classification of regular maps by genus, underlying graph, automorphism group, edge-transitive maps, Cayley maps (underlying graph is Cayley graph (Dehn Gruppenbild) under a subgroup of $Aut(M)$)

Symmetry

Warning Do not view r_0, r_1, r_2 as “reflections”, i.e. as symmetries of the map. They are pairings indicating gluing instructions.

But suppose you do view them as symmetries of the map? Then the flag graph is a *Cayley graph* for a regular map, not a Schreier graph. Action of the group is on the left (the subgroup H is normal).

The fork in the road Symmetry (maps) or no symmetry (graph embeddings)

1. Symmetry: group theory! classification of regular maps by genus, underlying graph, automorphism group, edge-transitive maps, Cayley maps (underlying graph is Cayley graph (Dehn Gruppenbild) under a subgroup of $Aut(M)$)
2. No symmetry: graph minors (Robertson-Seymour), genus of a graph, polynomials (Bollobas-Riordan)

Covering spaces: Going Down

A covering $p : X \rightarrow Y$ is a surjection that is a local homeomorphism (takes small open neighborhoods homeomorphically to small open neighborhoods).

Covering spaces: Going Down

A covering $p : X \rightarrow Y$ is a surjection that is a local homeomorphism (takes small open neighborhoods homeomorphically to small open neighborhoods). Governed by the fundamental group π_1 .

Theorem A covering induces a monomorphism

$p_* : \pi_1(X, x) \rightarrow \pi_1(Y, y)$ and for every subgroup of $\pi_1(Y, y)$ there is a covering $p : X \rightarrow Y$ with $p_*(\pi_1(X, x))$ that subgroup.

Covering spaces: Going Down

A covering $p : X \rightarrow Y$ is a surjection that is a local homeomorphism (takes small open neighborhoods homeomorphically to small open neighborhoods). Governed by the fundamental group π_1 .

Theorem A covering induces a monomorphism

$p_* : \pi_1(X, x) \rightarrow \pi_1(Y, y)$ and for every subgroup of $\pi_1(Y, y)$ there is a covering $p : X \rightarrow Y$ with p_* that subgroup.

Permutation representation.

Theorem(regular covering) If $p_* (\pi_1(X, x))$ is normal in $\pi_1(Y, y)$, then the quotient group G acts on X by “deck-transformations”: homeomorphisms f such that $pf = p$. Then $p^{-1}(x)$ can be identified with G and action of deck-transformations is left multiplication by G .

Covering spaces: Going Down

A covering $p : X \rightarrow Y$ is a surjection that is a local homeomorphism (takes small open neighborhoods homeomorphically to small open neighborhoods). Governed by the fundamental group π_1 .

Theorem A covering induces a monomorphism

$p_* : \pi_1(X, x) \rightarrow \pi_1(Y, y)$ and for every subgroup of $\pi_1(Y, y)$ there is a covering $p : X \rightarrow Y$ with $p_*(\pi_1(X, x))$ that subgroup.

Permutation representation.

Theorem(regular covering) If $p_*(\pi_1(X, x))$ is normal in $\pi_1(Y, y)$, then the quotient group G acts on X by “deck-transformations”: homeomorphisms f such that $pf = p$. Then $p^{-1}(x)$ can be identified with G and action of deck-transformations is left multiplication by G .

For surfaces where X is closed, actually want **branched** coverings where there is a finite subset B of discrete points such that at each point of $p^{-1}(B)$ the covering is not locally one-to-one but instead looks like $z \rightarrow z^n$ in complex plane.

Covering spaces: Going Down

A covering $p : X \rightarrow Y$ is a surjection that is a local homeomorphism (takes small open neighborhoods homeomorphically to small open neighborhoods). Governed by the fundamental group π_1 .

Theorem A covering induces a monomorphism

$p_* : \pi_1(X, x) \rightarrow \pi_1(Y, y)$ and for every subgroup of $\pi_1(Y, y)$ there is a covering $p : X \rightarrow Y$ with $p_*(\pi_1(X, x))$ that subgroup.

Permutation representation.

Theorem(regular covering) If $p_*(\pi_1(X, x))$ is normal in $\pi_1(Y, y)$, then the quotient group G acts on X by “deck-transformations”: homeomorphisms f such that $pf = p$. Then $p^{-1}(x)$ can be identified with G and action of deck-transformations is left multiplication by G .

For surfaces where X is closed, actually want **branched** coverings where there is a finite subset B of discrete points such that at each point of $p^{-1}(B)$ the covering is not locally one-to-one but instead looks like $z \rightarrow z^n$ in complex plane.

Example Suppose T is a connected graph.

Covering spaces: Going Down

A covering $p : X \rightarrow Y$ is a surjection that is a local homeomorphism (takes small open neighborhoods homeomorphically to small open neighborhoods). Governed by the fundamental group π_1 .

Theorem A covering induces a monomorphism

$p_* : \pi_1(X, x) \rightarrow \pi_1(Y, y)$ and for every subgroup of $\pi_1(Y, y)$ there is a covering $p : X \rightarrow Y$ with p_* that subgroup.

Permutation representation.

Theorem(regular covering) If $p_*(\pi_1(X, x))$ is normal in $\pi_1(Y, y)$, then the quotient group G acts on X by “deck-transformations”: homeomorphisms f such that $pf = p$. Then $p^{-1}(x)$ can be identified with G and action of deck-transformations is left multiplication by G .

For surfaces where X is closed, actually want **branched** coverings where there is a finite subset B of discrete points such that at each point of $p^{-1}(B)$ the covering is not locally one-to-one but instead looks like $z \rightarrow z^n$ in complex plane.

Example Suppose T is a connected graph. Then $\pi_1(T, y)$ is free on

Covering spaces: Going Down

A covering $p : X \rightarrow Y$ is a surjection that is a local homeomorphism (takes small open neighborhoods homeomorphically to small open neighborhoods). Governed by the fundamental group π_1 .

Theorem A covering induces a monomorphism

$p_* : \pi_1(X, x) \rightarrow \pi_1(Y, y)$ and for every subgroup of $\pi_1(Y, y)$ there is a covering $p : X \rightarrow Y$ with p_* that subgroup.

Permutation representation.

Theorem(regular covering) If $p_*(\pi_1(X, x))$ is normal in $\pi_1(Y, y)$, then the quotient group G acts on X by “deck-transformations”: homeomorphisms f such that $pf = p$. Then $p^{-1}(x)$ can be identified with G and action of deck-transformations is left multiplication by G .

For surfaces where X is closed, actually want **branched** coverings where there is a finite subset B of discrete points such that at each point of $p^{-1}(B)$ the covering is not locally one-to-one but instead looks like $z \rightarrow z^n$ in complex plane.

Example Suppose T is a connected graph. Then $\pi_1(T, y)$ is free on

Dessins

So a new definition of map.

Dessins

So a new definition of map.

Def (Topology) An (orientable) hypermap is a branched covering $p : S \rightarrow T$ where T is the sphere and there are three branch points $0, 1, \infty$. Let e be an edge between 0 and 1 . The underlying graph for this hypermap is bipartite graph $p^{-1}(e)$. To get a map, y must have order 2 (and underlying graph smooths over the valence 2 vertices).

Dessins

So a new definition of map.

Def (Topology) An (orientable) hypermap is a branched covering $p : S \rightarrow T$ where T is the sphere and there are three branch points $0, 1, \infty$. Let e be an edge between 0 and 1 . The underlying graph for this hypermap is bipartite graph $p^{-1}(e)$. To get a map, y must have order 2 (and underlying graph smooths over the valence 2 vertices).

Belyi's Thm (1979) A non-singular algebraic curve is definable over the algebraic numbers if and only branched over sphere with three branch points.

Dessins

So a new definition of map.

Def (Topology) An (orientable) hypermap is a branched covering $p : S \rightarrow T$ where T is the sphere and there are three branch points $0, 1, \infty$. Let e be an edge between 0 and 1 . The underlying graph for this hypermap is bipartite graph $p^{-1}(e)$. To get a map, y must have order 2 (and underlying graph smooths over the valence 2 vertices).

Belyi's Thm (1979) A non-singular algebraic curve is definable over the algebraic numbers if and only branched over sphere with three branch points.

Groethendieck saw this in terms of the absolute Galois group acting on maps, calling a map “dessin d'enfant”

Dessins

So a new definition of map.

Def (Topology) An (orientable) hypermap is a branched covering $p : S \rightarrow T$ where T is the sphere and there are three branch points $0, 1, \infty$. Let e be an edge between 0 and 1 . The underlying graph for this hypermap is bipartite graph $p^{-1}(e)$. To get a map, y must have order 2 (and underlying graph smooths over the valence 2 vertices).

Belyi's Thm (1979) A non-singular algebraic curve is definable over the algebraic numbers if and only branched over sphere with three branch points.

Groethendieck saw this in terms of the absolute Galois group acting on maps, calling a map “dessin d'enfant” Please note, not “dessins d'enfants”.

Ribbon Graphs

Just thicken the graph into “vertex-disks” attached together by edge “ribbons”. Throw away the faces.

Ribbon Graphs

Just thicken the graph into “vertex-disks” attached together by edge “ribbons”. Throw away the faces. Used in graph/knot polynomials (e.g Bollobas-Riordan).

You can then draw the embeddings on a flat piece of paper:

Ribbon Graphs

Just thicken the graph into “vertex-disks” attached together by edge “ribbons”. Throw away the faces. Used in graph/knot polynomials (e.g Bollobas-Riordan).

You can then draw the embeddings on a flat piece of paper: just put down vertices as disks. Then connect with ribbons that pass over and under each other as if in 3-space.

Ribbon Graphs

Just thicken the graph into “vertex-disks” attached together by edge “ribbons”. Throw away the faces. Used in graph/knot polynomials (e.g Bollobas-Riordan).

You can then draw the embeddings on a flat piece of paper: just put down vertices as disks. Then connect with ribbons that pass over and under each other as if in 3-space. What about faces? Just trace them out.

Ribbon Graphs

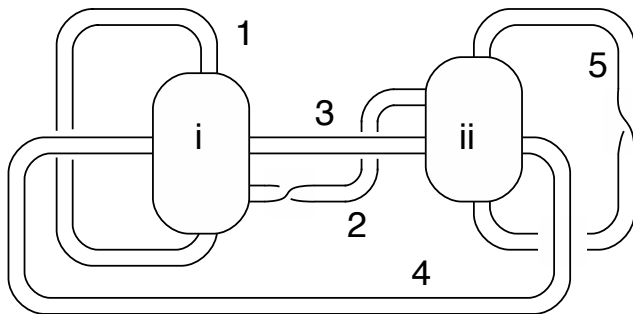
Just thicken the graph into “vertex-disks” attached together by edge “ribbons”. Throw away the faces. Used in graph/knot polynomials (e.g Bollobas-Riordan).

You can then draw the embeddings on a flat piece of paper: just put down vertices as disks. Then connect with ribbons that pass over and under each other as if in 3-space. What about faces? Just trace them out. Also called “fat graphs”.

Ribbon Graphs

Just thicken the graph into “vertex-disks” attached together by edge “ribbons”. Throw away the faces. Used in graph/knot polynomials (e.g Bollobas-Riordan).

You can then draw the embeddings on a flat piece of paper: just put down vertices as disks. Then connect with ribbons that pass over and under each other as if in 3-space. What about faces? Just trace them out. Also called “fat graphs”. Notation G . (?!)



Jones-Singerman: Going up to get geometry

Go to universal cover of surface: sphere for $\chi(S) > 0$, euclidean plane for $\chi(S) = 0$, and hyperbolic plane for $\chi(S) < 0$.

Jones-Singerman: Going up to get geometry

Go to universal cover of surface: sphere for $\chi(S) > 0$, euclidean plane for $\chi(S) = 0$, and hyperbolic plane for $\chi(S) < 0$.

Then just as with Riemann surfaces, let the covering map bring down the geometry with it. (1978)

Example The flags for a regular map of type $(7, 3)$ lifts to tiling of hyperbolic plane by $(\pi/7, \pi/3, \pi/2)$ triangles. The automorphisms of the tiling are generated by reflections r_0, r_1, r_2 in the sides of one of these triangles satisfying $(r_1 r_2)^7 = (r_2 r_0)^2 = (r_1 r_0)^3 = 1$

Jones-Singerman: Going up to get geometry

Go to universal cover of surface: sphere for $\chi(S) > 0$, euclidean plane for $\chi(S) = 0$, and hyperbolic plane for $\chi(S) < 0$.

Then just as with Riemann surfaces, let the covering map bring down the geometry with it. (1978)

Example The flags for a regular map of type $(7, 3)$ lifts to tiling of hyperbolic plane by $(\pi/7, \pi/3, \pi/2)$ triangles. The automorphisms of the tiling are generated by reflections r_0, r_1, r_2 in the sides of one of these triangles satisfying $(r_1 r_2)^7 = (r_2 r_0)^2 = (r_1 r_0)^3 = 1$ The resulting group is the *triangle group* $\Delta(7, 3, 2)$.

Jones-Singerman: Going up to get geometry

Go to universal cover of surface: sphere for $\chi(S) > 0$, euclidean plane for $\chi(S) = 0$, and hyperbolic plane for $\chi(S) < 0$.

Then just as with Riemann surfaces, let the covering map bring down the geometry with it. (1978)

Example The flags for a regular map of type $(7, 3)$ lifts to tiling of hyperbolic plane by $(\pi/7, \pi/3, \pi/2)$ triangles. The automorphisms of the tiling are generated by reflections r_0, r_1, r_2 in the sides of one of these triangles satisfying $(r_1 r_2)^7 = (r_2 r_0)^2 = (r_1 r_0)^3 = 1$ The resulting group is the *triangle group* $\Delta(7, 3, 2)$. The flag graph lifts to a Cayley graph for this triangle group

Jones-Singerman: Going up to get geometry

Go to universal cover of surface: sphere for $\chi(S) > 0$, euclidean plane for $\chi(S) = 0$, and hyperbolic plane for $\chi(S) < 0$.

Then just as with Riemann surfaces, let the covering map bring down the geometry with it. (1978)

Example The flags for a regular map of type $(7, 3)$ lifts to tiling of hyperbolic plane by $(\pi/7, \pi/3, \pi/2)$ triangles. The automorphisms of the tiling are generated by reflections r_0, r_1, r_2 in the sides of one of these triangles satisfying $(r_1 r_2)^7 = (r_2 r_0)^2 = (r_1 r_0)^3 = 1$. The resulting group is the *triangle group* $\Delta(7, 3, 2)$. The flag graph lifts to a Cayley graph for this triangle group and since the plane is simply connected, there are no other relators (shrink any cycle in flag graph to a point, pulling over faces $(r_1 r_2)^7 = 1$ and vertices $(r_1 r_0)^3 = 1$).

Jones-Singerman: Going up to get geometry

Go to universal cover of surface: sphere for $\chi(S) > 0$, euclidean plane for $\chi(S) = 0$, and hyperbolic plane for $\chi(S) < 0$.

Then just as with Riemann surfaces, let the covering map bring down the geometry with it. (1978)

Example The flags for a regular map of type $(7, 3)$ lifts to tiling of hyperbolic plane by $(\pi/7, \pi/3, \pi/2)$ triangles. The automorphisms of the tiling are generated by reflections r_0, r_1, r_2 in the sides of one of these triangles satisfying $(r_1 r_2)^7 = (r_2 r_0)^2 = (r_1 r_0)^3 = 1$ The resulting group is the *triangle group* $\Delta(7, 3, 2)$. The flag graph lifts to a Cayley graph for this triangle group and since the plane is simply connected, there are no other relators (shrink any cycle in flag graph to a point, pulling over faces $(r_1 r_2)^7 = 1$ and vertices $(r_1 r_0)^3 = 1$).

The geometry of the universal covering comes down to the surface as a quotient (orbifold) by a discrete subgroup

Jones-Singerman: Going up to get geometry

Go to universal cover of surface: sphere for $\chi(S) > 0$, euclidean plane for $\chi(S) = 0$, and hyperbolic plane for $\chi(S) < 0$.

Then just as with Riemann surfaces, let the covering map bring down the geometry with it. (1978)

Example The flags for a regular map of type $(7, 3)$ lifts to tiling of hyperbolic plane by $(\pi/7, \pi/3, \pi/2)$ triangles. The automorphisms of the tiling are generated by reflections r_0, r_1, r_2 in the sides of one of these triangles satisfying $(r_1 r_2)^7 = (r_2 r_0)^2 = (r_1 r_0)^3 = 1$ The resulting group is the *triangle group* $\Delta(7, 3, 2)$. The flag graph lifts to a Cayley graph for this triangle group and since the plane is simply connected, there are no other relators (shrink any cycle in flag graph to a point, pulling over faces $(r_1 r_2)^7 = 1$ and vertices $(r_1 r_0)^3 = 1$).

The geometry of the universal covering comes down to the surface as a quotient (orbifold) by a discrete subgroup
Riemann mapping theorem.

Jones-Singerman: Going up to get geometry

Go to universal cover of surface: sphere for $\chi(S) > 0$, euclidean plane for $\chi(S) = 0$, and hyperbolic plane for $\chi(S) < 0$.

Then just as with Riemann surfaces, let the covering map bring down the geometry with it. (1978)

Example The flags for a regular map of type $(7, 3)$ lifts to tiling of hyperbolic plane by $(\pi/7, \pi/3, \pi/2)$ triangles. The automorphisms of the tiling are generated by reflections r_0, r_1, r_2 in the sides of one of these triangles satisfying $(r_1 r_2)^7 = (r_2 r_0)^2 = (r_1 r_0)^3 = 1$. The resulting group is the *triangle group* $\Delta(7, 3, 2)$. The flag graph lifts to a Cayley graph for this triangle group and since the plane is simply connected, there are no other relators (shrink any cycle in flag graph to a point, pulling over faces $(r_1 r_2)^7 = 1$ and vertices $(r_1 r_0)^3 = 1$).

The geometry of the universal covering comes down to the surface as a quotient (orbifold) by a discrete subgroup

Riemann mapping theorem. Thurston geometrization: gives pieces with 8 possible geometries glued together along torii, or spheres (Field's Medal 1982)

Signature of Riemann surface: Going up and going down

For group of conformal automorphisms of a Riemann surface S have *signature* $(h, \{m_1, \dots, m_k\})$.

Signature of Riemann surface: Going up and going down

For group of conformal automorphisms of a Riemann surface S have *signature* $(h, \{m_1, \dots, m_k\})$. with generators a_i, b_i, c_j such that

$$\prod [a_i, b_i] \prod c_j = 1$$

Going down:

Signature of Riemann surface: Going up and going down

For group of conformal automorphisms of a Riemann surface S have *signature* $(h, \{m_1, \dots, m_k\})$. with generators a_i, b_i, c_j such that

$$\prod [a_i, b_i] \prod c_j = 1$$

Going down: just do representation of $\pi_1(T - B)$ using generators of standard view of surface as $2h$ - polygon with edges identified together with isolated k points removed

Signature of Riemann surface: Going up and going down

For group of conformal automorphisms of a Riemann surface S have *signature* $(h, \{m_1, \dots, m_k\})$. with generators a_i, b_i, c_j such that

$$\prod [a_i, b_i] \prod c_j = 1$$

Going down: just do representation of $\pi_1(T - B)$ using generators of standard view of surface as $2h$ - polygon with edges identified together with isolated k points removed

Going up: fundamental domain for action of discrete group as a polygon.

Signature of Riemann surface: Going up and going down

For group of conformal automorphisms of a Riemann surface S have *signature* $(h, \{m_1, \dots, m_k\})$. with generators a_i, b_i, c_j such that

$$\prod [a_i, b_i] \prod c_j = 1$$

Going down: just do representation of $\pi_1(T - B)$ using generators of standard view of surface as $2h$ - polygon with edges identified together with isolated k points removed

Going up: fundamental domain for action of discrete group as a polygon.

Riemann surface signature crowd and map crowd don't see things the same way.

Duality

The choice of generators r_0, r_1, r_2 are as important as the group itself.

Duality

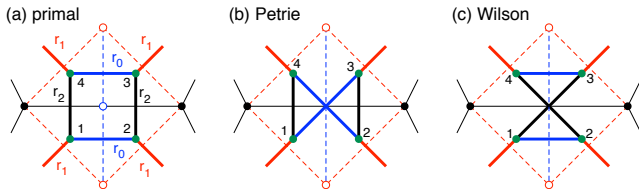
The choice of generators r_0, r_1, r_2 are as important as the group itself. Interchanging r_0 and r_2 gives the dual map

Duality

The choice of generators r_0, r_1, r_2 are as important as the group itself. Interchanging r_0 and r_2 gives the dual map. Replacing r_0 by $r_0 r_2$ gives the Petrie dual. Replace r_2 by $r_0 r_2$ gives Wilson.

Duality

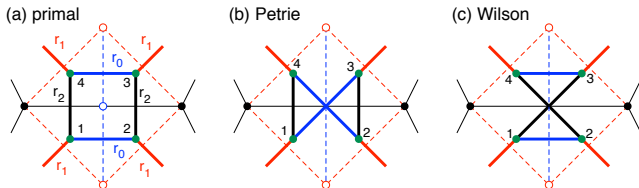
The choice of generators r_0, r_1, r_2 are as important as the group itself. Interchanging r_0 and r_2 gives the dual map. Replacing r_0 by $r_0 r_2$ gives the Petrie dual. Replace r_2 by $r_0 r_2$ gives Wilson. 6 choices for r_0, r_2 in Klein 4-group and Wilson group action of Σ_3 on $r_0, r_2, r_0 r_2$



Partial duality: express duality as multiplying r_0 and r_2 by $r_0 r_2$.

Duality

The choice of generators r_0, r_1, r_2 are as important as the group itself. Interchanging r_0 and r_2 gives the dual map. Replacing r_0 by $r_0 r_2$ gives the Petrie dual. Replace r_2 by $r_0 r_2$ gives Wilson. 6 choices for r_0, r_2 in Klein 4-group and Wilson group action of Σ_3 on $r_0, r_2, r_0 r_2$



Partial duality: express duality as multiplying r_0 and r_2 by $r_0 r_2$. For partial duality on subset A of edges, only multiply by partial permutation $r_0 r_2|_A$ (GT 2021 - turn the crank with Grey code for polynomials)

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two).

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Thm (canonical double cover: Singerman 1972, Tucker 1982, folk?) Given a map M in a non-orientable surface, it is double-covered by a map N in an orientable surface with $Aut^+(N) = Aut(M)$ and $Aut(N) = Aut(M) \times C_2$.

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Thm (canonical double cover: Singerman 1972, Tucker 1982, folk?) Given a map M in a non-orientable surface, it is double-covered by a map N in an orientable surface with $Aut^+(N) = Aut(M)$ and $Aut(N) = Aut(M) \times C_2$.

Proof 1:

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Thm (canonical double cover: Singerman 1972, Tucker 1982, folk?) Given a map M in a non-orientable surface, it is double-covered by a map N in an orientable surface with $Aut^+(N) = Aut(M)$ and $Aut(N) = Aut(M) \times C_2$.

Proof 1: For monodromy of M , we have $\langle r_0 r_1, r_1 r_2 \rangle = \langle r_0, r_1, r_2 \rangle$ so let N be map with monodromy $(r_0, 1), (r_1, 1), (r_2, 1)$ (for direct product with C_2). Automorphism group is centralizer.

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Thm (canonical double cover: Singerman 1972, Tucker 1982, folk?) Given a map M in a non-orientable surface, it is double-covered by a map N in an orientable surface with $Aut^+(N) = Aut(M)$ and $Aut(N) = Aut(M) \times C_2$.

Proof 1: For monodromy of M , we have $\langle r_0 r_1, r_1 r_2 \rangle = \langle r_0, r_1, r_2 \rangle$ so let N be map with monodromy $(r_0, 1), (r_1, 1), (r_2, 1)$ (for direct product with C_2). Automorphism group is centralizer.

Proof 2:

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Thm (canonical double cover: Singerman 1972, Tucker 1982, folk?) Given a map M in a non-orientable surface, it is double-covered by a map N in an orientable surface with $Aut^+(N) = Aut(M)$ and $Aut(N) = Aut(M) \times C_2$.

Proof 1: For monodromy of M , we have $\langle r_0 r_1, r_1 r_2 \rangle = \langle r_0, r_1, r_2 \rangle$ so let N be map with monodromy $(r_0, 1), (r_1, 1), (r_2, 1)$ (for direct product with C_2). Automorphism group is centralizer.

Proof 2: For covering spaces, let N be covering corresponding to the orientation-preserving subgroup of $\pi_1^o(M, x)$ and apply standard lifting properties.

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Thm (canonical double cover: Singerman 1972, Tucker 1982, folk?) Given a map M in a non-orientable surface, it is double-covered by a map N in an orientable surface with $Aut^+(N) = Aut(M)$ and $Aut(N) = Aut(M) \times C_2$.

Proof 1: For monodromy of M , we have $\langle r_0 r_1, r_1 r_2 \rangle = \langle r_0, r_1, r_2 \rangle$ so let N be map with monodromy $(r_0, 1), (r_1, 1), (r_2, 1)$ (for direct product with C_2). Automorphism group is centralizer.

Proof 2: For covering spaces, let N be covering corresponding to the orientation-preserving subgroup of $\pi_1^o(M, x)$ and apply standard lifting properties. Same as applying same as voltage in C_2 to all edges of flag graph.

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Thm (canonical double cover: Singerman 1972, Tucker 1982, folk?) Given a map M in a non-orientable surface, it is double-covered by a map N in an orientable surface with $Aut^+(N) = Aut(M)$ and $Aut(N) = Aut(M) \times C_2$.

Proof 1: For monodromy of M , we have $\langle r_0 r_1, r_1 r_2 \rangle = \langle r_0, r_1, r_2 \rangle$ so let N be map with monodromy $(r_0, 1), (r_1, 1), (r_2, 1)$ (for direct product with C_2). Automorphism group is centralizer.

Proof 2: For covering spaces, let N be covering corresponding to the orientation-preserving subgroup of $\pi_1^o(M, x)$ and apply standard lifting properties. Same as applying same as voltage in C_2 to all edges of flag graph.

Proof 3:

Orientability

Map is orientable if and only if the subgroup $\langle r_0 r_1, r_1 r_2 \rangle$ has index two (it has index at most two). Same as flag graph being bipartite.

Thm (canonical double cover: Singerman 1972, Tucker 1982, folk?) Given a map M in a non-orientable surface, it is double-covered by a map N in an orientable surface with $Aut^+(N) = Aut(M)$ and $Aut(N) = Aut(M) \times C_2$.

Proof 1: For monodromy of M , we have $\langle r_0 r_1, r_1 r_2 \rangle = \langle r_0, r_1, r_2 \rangle$ so let N be map with monodromy $(r_0, 1), (r_1, 1), (r_2, 1)$ (for direct product with C_2). Automorphism group is centralizer.

Proof 2: For covering spaces, let N be covering corresponding to the orientation-preserving subgroup of $\pi_1^o(M, x)$ and apply standard lifting properties. Same as applying same as voltage in C_2 to all edges of flag graph.

Proof 3: Go to universal covering U where $M = U/C$ for some subgroup C of universal group. Then go to orientation-preserving subgroup of C .

Remarkable coincidences

Tutte (1974),

Remarkable coincidences

Tutte (1974), Jones-Singerman(1978),

Remarkable coincidences

Tutte (1974), Jones-Singerman(1978), Vince (1981),

Remarkable coincidences

Tutte (1974), Jones-Singerman (1978), Vince (1981), Lins (GEMs 1982),

Remarkable coincidences

Tutte (1974), Jones-Singerman (1978), Vince (1981), Lins (GEMs 1982), Gagliardi et al (Crystallizations 1981),

Remarkable coincidences

Tutte (1974), Jones-Singerman (1978), Vince (1981), Lins (GEMs 1982), Gagliardi et al (Crystallizations 1981), Wilson (maniplex 1978, but published 2010).

Remarkable coincidences

Tutte (1974), Jones-Singerman (1978), Vince (1981), Lins (GEMs 1982), Gagliardi et al (Crystallizations 1981), Wilson (maniplex 1978, but published 2010).

Thurston (Princeton Notes “The topology and geometry of 3-manifolds” 1978-81), Marden (“Geometry of f.g Kleinian groups” 1974), Robert Riley (1970s - the gleam in Thurston's eyes)
Also: Marston (1980), Wilson group (1979), Jozef (1982), Tomo (1980 quasi-coverings), Stahl permutation-partition (1980)

Remarkable coincidences

Tutte (1974), Jones-Singerman (1978), Vince (1981), Lins (GEMs 1982), Gagliardi et al (Crystallizations 1981), Wilson (maniplex 1978, but published 2010).

Thurston (Princeton Notes “The topology and geometry of 3-manifolds” 1978-81), Marden (“Geometry of f.g Kleinian groups” 1974), Robert Riley (1970s - the gleam in Thurston’s eyes)
Also: Marston (1980), Wilson group (1979), Jozef (1982), Tomo (1980 quasi-coverings), Stahl permutation-partition (1980)
Me: trip 1982 visiting Southampton, Liverpool (Peter Scott) and Tübingen (Marston);

Remarkable coincidences

Tutte (1974), Jones-Singerman (1978), Vince (1981), Lins (GEMs 1982), Gagliardi et al (Crystallizations 1981), Wilson (maniplex 1978, but published 2010).

Thurston (Princeton Notes "The topology and geometry of 3-manifolds" 1978-81), Marden ("Geometry of f.g Kleinian groups" 1974), Robert Riley (1970s - the gleam in Thurston's eyes)

Also: Marston (1980), Wilson group (1979), Jozef (1982), Tomo (1980 quasi-coverings), Stahl permutation-partition (1980)

Me: trip 1982 visiting Southampton, Liverpool (Peter Scott) and Tübingen (Marston); GT (1979)

"We all lead lives of remarkable coincidences, like characters in a Russian novel" - TT (1995)

Remarkable coincidences

Tutte (1974), Jones-Singerman (1978), Vince (1981), Lins (GEMs 1982), Gagliardi et al (Crystallizations 1981), Wilson (maniplex 1978, but published 2010).

Thurston (Princeton Notes “The topology and geometry of 3-manifolds” 1978-81), Marden (“Geometry of f.g Kleinian groups” 1974), Robert Riley (1970s - the gleam in Thurston’s eyes)
Also: Marston (1980), Wilson group (1979), Jozef (1982), Tomo (1980 quasi-coverings), Stahl permutation-partition (1980)
Me: trip 1982 visiting Southampton, Liverpool (Peter Scott) and Tübingen (Marston); GT (1979)

“We all lead lives of remarkable coincidences, like characters in a Russian novel” - TT (1995)

“You never know when you’re living in a Golden Age until it’s over.” - Jay Swain (Musicals of 1950s)

Remarkable coincidences

Tutte (1974), Jones-Singerman (1978), Vince (1981), Lins (GEMs 1982), Gagliardi et al (Crystallizations 1981), Wilson (maniplex 1978, but published 2010).

Thurston (Princeton Notes "The topology and geometry of 3-manifolds" 1978-81), Marden ("Geometry of f.g Kleinian groups" 1974), Robert Riley (1970s - the gleam in Thurston's eyes)
Also: Marston (1980), Wilson group (1979), Jozef (1982), Tomo (1980 quasi-coverings), Stahl permutation-partition (1980)
Me: trip 1982 visiting Southampton, Liverpool (Peter Scott) and Tübingen (Marston); GT (1979)

"We all lead lives of remarkable coincidences, like characters in a Russian novel" - TT (1995)

"You never know when you're living in a Golden Age until it's over." - Jay Swain (Musicals of 1950s)

But every age is a golden age for something.....,